



# TELESCOPE MATH

Basic Math That Amateur Astronomers Need to Understand Telescopes

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# OVERVIEW

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- The Classic Pitfall
- Telescope Resolution
- Focal Ratio,  $f/\#$
- Magnification
- Exit Pupil Size
- True Field-of-View
- Field-of-View of Camera Sensor (For Astrophotographers)
- Summary

# MOTIVATION

## LEARNING THE BASIC MATH BEHIND THE TELESCOPE:

- Provides insight into optics, which is the fundamental enabler of astronomy and photography.
- Allows a person to use a telescope with understanding.
- Enables effective communication between fellow amateur astronomers themselves and the public.
- Informs the decision making process when buying a telescope or one of its optical accessories like an eyepiece.

# THE CLASSIC PITFALL

## The Walmart "Xmas" Special



**\$86.58!!!**

**OVER PROMISED PERFORMANCE WILL  
DISAPPOINT AND FRUSTRATE!**

### Package Included:

- 1x Zoom Eyepiece 7.5mm - 22.5mm 31.7mm (1.25") SZ1
- 1x Eyepiece 31.7mm (1.25") 20mm
- 1x Eyepiece 31.7mm (1.25") 12.5mm
- 1x Eyepiece 31.7mm (1.25") 6mm
- 1x Eyepiece 31.7mm (1.25") 4mm
- 1x 1.5x Erecting Eyepiece 31.7mm (1.25")
- 1x Moon Filter 31.7mm (1.25")
- 1x Barlow-Lens 31.7mm (1.25")
- 1x Finder Scope 5x24
- 1x Sturdy, vertically adjustable aluminum tripod

### Specification:

- Aperture: 76mm (3")
- Focal Length: 700mm (27.6")
- Faintest discernable stars: 12.0M! (over 1,000,000 Stars visible!)
- Dawes Limit: 1.9 arc-seconds
- Focal Ratio: f/9
- Eyepieces: 31.7mm (1.25")
- Zoom Eyepiece: Steplessly adjustable focal length 7.5mm - 22.5mm
- Zoom Eyepiece: 31.7mm (1.25") socket
- Magnification normal: 4mm/175x, 6mm/117x, 12.5mm/56x, 20mm/35x
- Magnification with Barlow-Lens: 4mm/350x, 6mm/234x, 12.5mm/112, 20mm/70x
- Magnification with Zoom Eyepiece: 31x to 93x
- Magnification with Zoom Eyepiece and Barlow-Lens: 62x to 186x

# TELESCOPE RESOLUTION

- Resolving power of an optical instrument is its ability to spatially separate far away, yet close objects, that are close together, in the resulting image.
- Many definitions for resolution criteria include:
  - Rayleigh:  $\theta = 1.220 \frac{\lambda}{D}$  (Line resolution of spectroscope)
  - Dawes:  $\theta = 1.021 \frac{\lambda}{D}$  (Telescope observation of double stars)
  - Abbe:  $\theta = 1.000 \frac{\lambda}{D}$  (Optical theory)
  - Sparrow:  $\theta = 0.950 \frac{\lambda}{D}$  (Laboratory visual experiments)

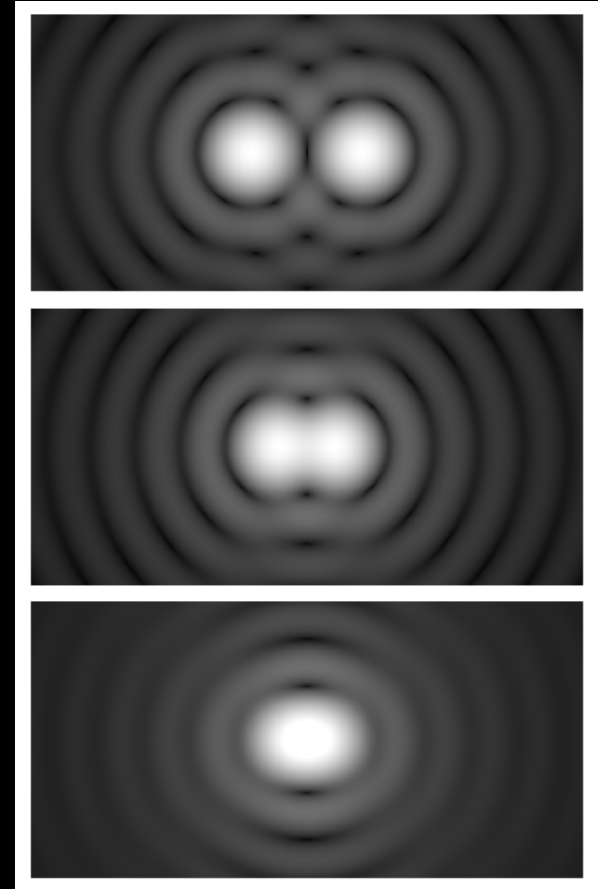
where

- $\theta$  is the angular separation between objects (see figure), in radians.
- $\lambda$  is the wavelength of the light from the objects, in meters.
- $D$  is the diameter of the primary optic (*i.e.*, lens or mirror), in meters.

## TAKEAWAY:

- Diameter of a telescope's primary optic,  $D$ , controls resolution.
- Larger the optic's diameter, angular separation decreases → ability to see finer details increases.
  - Atmospheric turbulence eventually becomes limiting factor.
- Larger the optic's diameter, more light is collected → dimmer objects become brighter.

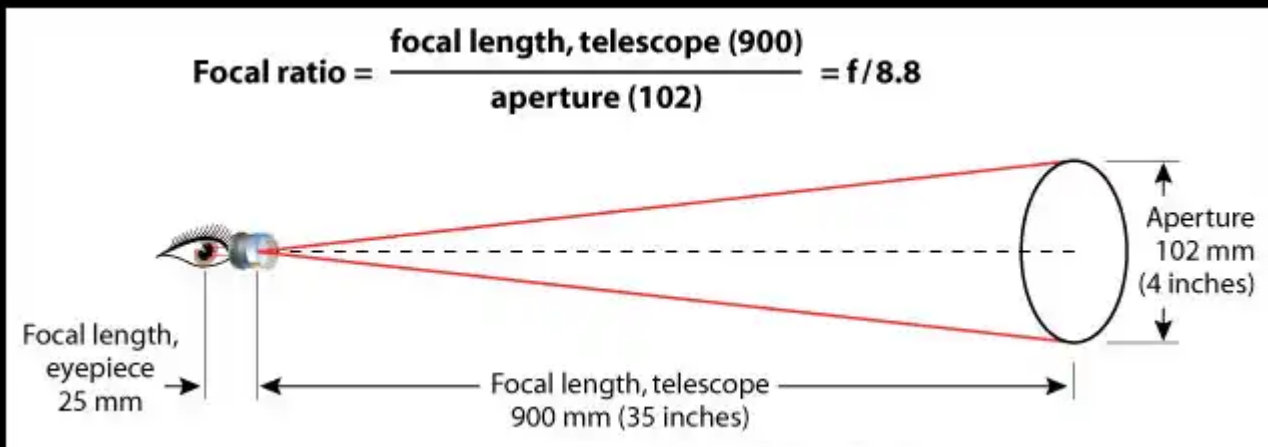
Angular Separation of Two  
Objects Represented as Airy Disks



# FOCAL RATIO, F/#

- Focal ratio,  $f/\#$ , or “f-stop” or “f-number” describes the limiting effect optics have on the imaging process.
  - Governed by the size of the unobstructed clear aperture in an optical system.
- Limiting diameter, which determines the amount of light reaching the imaging plane, is called the aperture stop.
  - For telescopes, the primary lens or mirror serves as the aperture stop.

$$f/\# = \frac{f_{\text{primary}}}{D} = \frac{\text{focal length of primary optic}}{\text{diameter of primary optic}}$$



## FAST vs. SLOW TELESCOPES

- Smaller the  $f/\#$ , more light enters, less time required for the exposure (i.e., “faster”).
  - Astrographic telescopes have  $f/4$  or smaller.
- Larger the  $f/\#$ , less light enters, more time required for the exposure (i.e., “slower”).
  - SCT primary mirror are  $f/10$ .
  - Hubble’s primary mirror is  $f/24$ .

# MAGNIFICATION

- Magnification,  $M$ , is the increase in the angular size (apparent width) of an object in comparison to the naked eye size of the object.

$$M = \frac{f_{\text{primary}}}{f_{\text{eyepiece}}} = \frac{\text{focal length of primary optic}}{\text{focal length of eyepiece}}$$

- Magnification has limited utility, more may not be better!
- Magnification constricts the exit pupil of your telescope/eyepiece.

## **MAGNIFICATION LIMITS THE AMOUNT OF LIGHT ENTERING YOUR EYE!**

- Maximum Magnification Rules of Thumb:
  - Typical degradation from atmospheric and/or optical imperfections:
$$M_{\text{max}} = 30 \times D \text{ [inches]}$$
  - Low degradation from atmospheric and/or optical imperfections:
$$M_{\text{max}} = 60 \times D \text{ [inches]}$$

# EXIT PUPIL SIZE

- As stated previously, the aperture stop is the limiting diameter in the optical system that determines the amount of light reaching the imaging plane .
- **Image of the aperture stop** as seen from the eyepiece **is the exit pupil**.
- Exit pupil is the diameter of the "light pencil" that emerges from the eyepiece.
  - The pupil of fully dark-adapted human eye can dilate to about 7mm diameter, so **an exit pupil in excess of 7mm is passing more light than the eye can accept**.
  - As the exit pupil decreases **below 7mm, lack of light becomes the basic limiting factor** to what your eye can see.
  - Exit pupils of less than a 1.0 mm are troublesome because they can highlight blood vessels and floaters within the eye. Additionally, they magnify limiting diffractive effects caused by the telescope and atmosphere; the result is a very fuzzy image.

$$\text{Exit Pupil} = \frac{D}{M} = \frac{\text{diameter of primary optic}}{\text{magnification}}$$



(left) eyepiece exit window; (right) telescope exit pupil



## EYEPIECE COMPARISON WITH M42

- EP Focal Length (left) = EP Focal Length (right)
- Magnification (left) = Magnification (right)
- Apparent FOV (left) < Apparent FOV (right)
- True FOV (left) < True FOV (right)



## EYEPIECE COMPARISON WITH M64

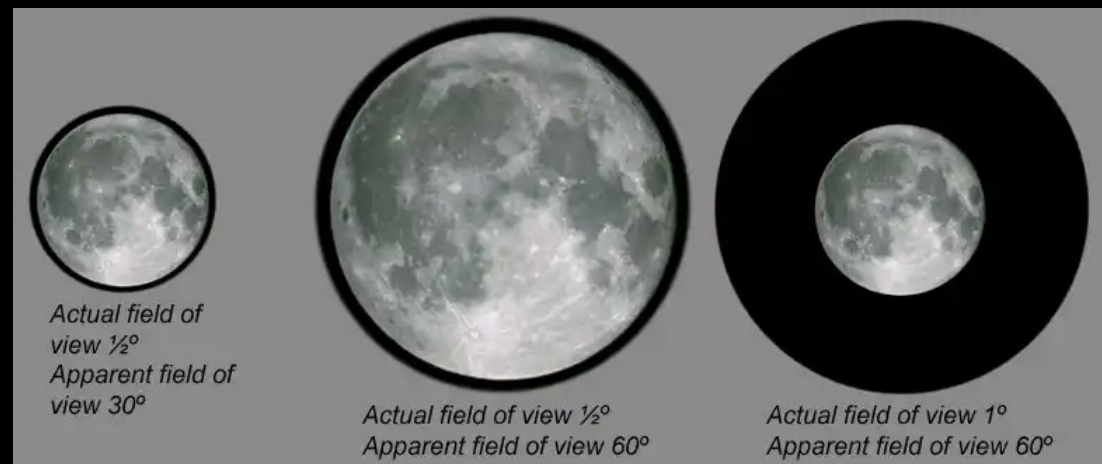
- EP focal length (left) > EP focal length (right)
- Magnification (left) < Magnification (right)
- Apparent FOV (left) < Apparent FOV (right)
- True FOV (left) = True FOV (right)

# TRUE FIELD-OF-VIEW

- Angular extent as seen through the exit pupil is the true field-of-view.

$$TFOV = \frac{AFOV_{eyepiece}}{M} = \frac{\text{Eyepiece Apparent FOV}}{\text{Magnification}}$$

- Most useful criteria when selecting/purchasing eyepieces.
  - Quantifies expectation as seen by the eye.



# EXAMPLE: PURCHASING EYEPIECES

Telescope Model	Telescope Type	INPUT: Aperture Size, $D$ [inches]	INPUT: $f/\#$	Aperture Size [mm]	Focal Length [mm]	Maximum Magnification Rules of Thumb <sup>(1)</sup>				
						Low degradation from atmospheric and/or optical imperfections	Typical degradation from atmospheric and/or optical imperfections			
Meade AR-6	Achromatic Refractor	6.0	8	152.4	1219.2	60 x $D$ [in]: <b>360</b>	30 x $D$ [in]: <b>180</b>			
EYEPIECE SPECIFICATIONS & EXPECTED PERFORMANCE WITH TELESCOPE										
Eyepiece Manufacturer	Eyepiece Type	Barrel Diameter [inches]	Eyepiece Focal Length [mm]	Apparent FOV [°]	Magnification	Exit Pupil [mm]	Real FOV [°]	Real FOV [arcmin]	Real FOV [arcsec]	Cost
Explore Scientific	100° Series	3	30	100	40.6	3.75	2.461	147.6	8858	\$1,259.99
Meade	4000 Series Super Plössl	2	56	52	21.8	7.00	2.388	143.3	8598	\$69.95
Garrett Optical	SWA	2	38	69	32.1	4.75	2.151	129.0	7742	\$79.95

**NOTE:** Quoted eyepiece prices from 7 – 10 years ago (not current).

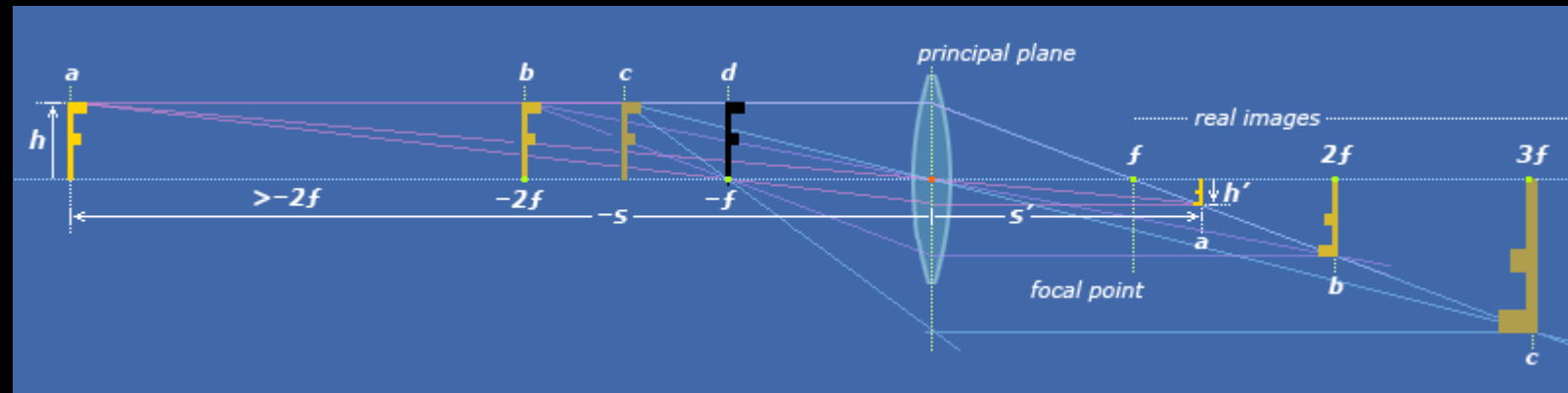
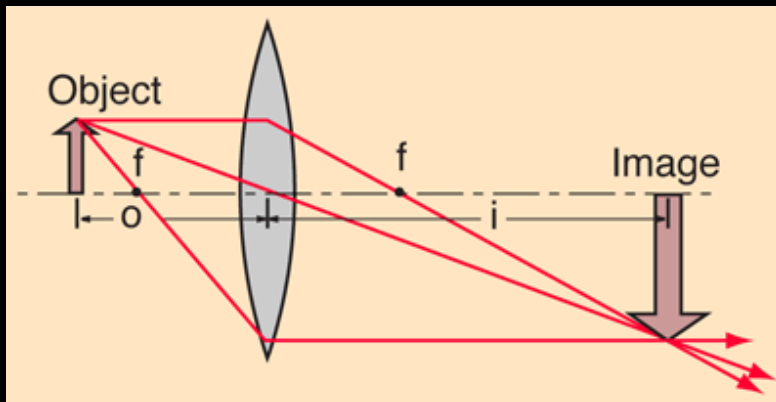
- For approximately the same Real FOV,
  - ExploreScientific provides the highest magnification but the smallest exit pupil for \$1200.
  - Meade Plössl provides the lowest magnification but the largest exit pupil for \$70.
  - Garrent SWA provides listed performance between the previous two for \$80.
    - For the cost, the Garrett eyepiece has reasonable good performance overall.
    - A more compelling reason is needed to justify purchasing the ExploreScientific eyepiece; otherwise, the Garrett eyepiece would be a great eyepiece to purchase.

# FIELD-OF-VIEW OF CAMERA SENSOR

- To this point, the discussion has only considered on how a visual observer is affected by the telescope/eyepiece combination.
- How do astrophotographers work with these parameters when there is no eyepiece (i.e. prime focal imaging)?
  - Telescope Resolution: No change in application or meaning.
  - Focal Ratio,  $f/\#$ : No change in application or meaning.
  - Magnification: Specified by the telescope's focal length.
    - Short focal lengths correspond to small magnification.
    - Long focal lengths correspond to high magnification.
    - Adding a focal reducer to a long focal length telescope will create a shortened effective focal length; thereby decreasing magnification and widening the FOV
  - Exit Pupil Size: No longer applicable.
    - However, sufficiently small apertures or large  $f/\#$ 's may produce a converging cone of light at the image plane that may be smaller than the camera sensor.

# QUICK ASIDE: GEOMETRIC (RAY) OPTICS

- Geometrical optics, or ray optics, is a model of optics that describes light propagation, under certain circumstances and assumptions, in terms of rays.
- The image size and its location as defined with a “thin” lens are determined by using three principal rays from a single off-axis object point (see bottom left figure):
  1. A ray from the top of the object proceeding parallel to the centerline perpendicular to the lens. Beyond the lens, it will pass through the principal focal point.
  2. A ray through the principal focal point on the object side of the lens. It will proceed parallel to the centerline upon exit from the lens.
  3. A **chief ray** is an undeflected ray from the off-axis object point which passes through the center of the lens/aperture stop to the convergence of the two other rays.
- If an object is sufficiently far away from the optic, its image will appear at the focal point (see progression of image size in bottom right figure).

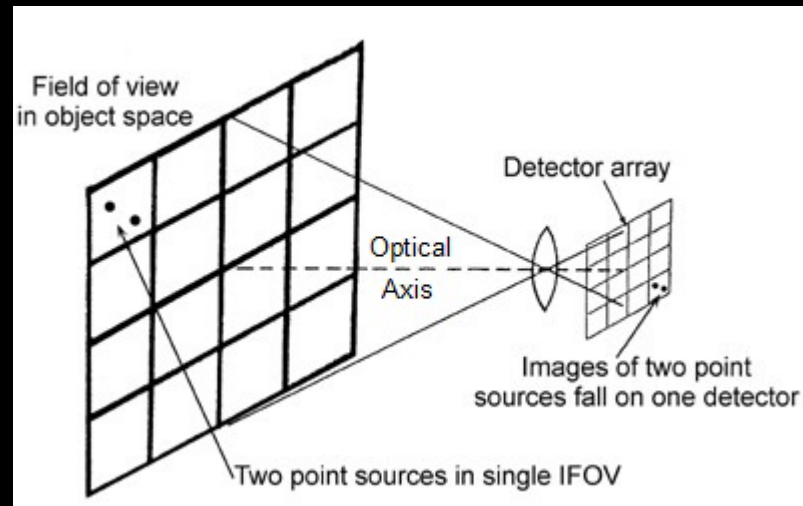


# FIELD-OF-VIEW OF CAMERA SENSOR

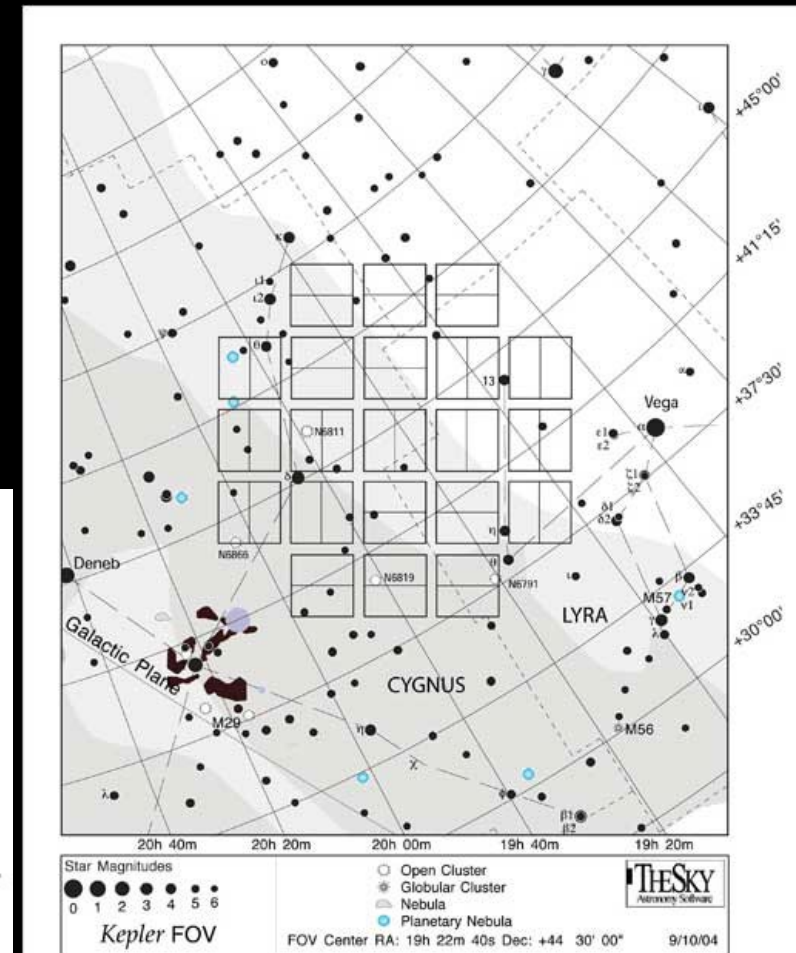
- How can the field-of-view of a camera sensor be determined?  
→ Focal Plane Projection.
  - Astronomical objects are located at “infinity” optically speaking (i.e., very long distance).
  - An object on the optical axis appears at the focal point.
  - Objects off the optical axis appear in a plane at the focal point.
  - The angles created by “off-axis” objects with respect to the optical axis are the same in “object” space as they are in “image” space inside a telescope.

- Projecting **chief rays** that start at the edge of the sensor (and individual pixels) allows for the FPA to be drawn onto the sky.
- **Instantaneous FOV** is the angular extent seen by a single pixel on a camera sensor.  
(See figure to the right.)

## 16 pixel (4 x 4) FPA



## Projection of Kepler's FPAs on to a Region in Cygnus



# FIELD-OF-VIEW OF CAMERA SENSOR

- To calculate the IFOV and total FOV of a camera/telescope system, compile the following specs:
  - Horizontal and vertical dimensions of the camera's pixel ( $H_{pix} \times V_{pix}$ ) in  $[\mu m]$ .
  - Number of horizontal and vertical pixels on the camera's sensor ( $N_{pix,H} \times N_{pix,V}$ ).
  - Focal length of the telescope connected to the camera ( $f_{primary}$ ) in  $[mm]$
- Convert the focal length  $[mm]$  and pixels  $[\mu m]$ . to meters,  $[m]$

$$f_{primary}[m] = \frac{1[m]}{1000[mm]} f_{primary}[mm] \Rightarrow f_{primary}[m] = 0.001 f_{primary}[mm]$$

$$H_{pix}[m] = \frac{1[m]}{1,000,000[\mu m]} H_{pix}[\mu m] \Rightarrow H_{pix}[m] = 0.000001 H_{pix}[\mu m]$$

- Calculate the IFOV of a camera/telescope system (use small angle approximation):

$$IFOV_H = \theta \approx \tan\theta = \frac{H_{pix}[m]}{f_{primary}[m]} [rad] = \frac{0.000001 H_{pix}[\mu m]}{0.001 f_{primary}[mm]} \times \frac{180[deg]}{\pi} \times \frac{3600[arcsec]}{1[deg]}$$

- Therefore, the horizontal and vertical IFOV or a camera's pixel is:

$$IFOV_H[arcsec] = 206.2648 \frac{H_{pix}[\mu m]}{f_{primary}[mm]} \text{ and } IFOV_V[arcsec] = 206.2648 \frac{V_{pix}[\mu m]}{f_{primary}[mm]}$$

# FIELD-OF-VIEW OF CAMERA SENSOR

- To calculate camera sensor's total FOV, use the IFOV values along with the number of pixels that make up the sensor:

$$FOV_H[arcsec] = N_{pix,H} \times IFOV_H[arcsec] \text{ and } FOV_V[arcsec] = N_{pix,V} \times IFOV_V[arcsec]$$

- To convert from [arcsec] to [deg],

$$[deg] = \frac{1[deg]}{3600[arcsec]} [arcsec]$$

- Using the values for  $IFOV_{H/V}$  and  $FOV_{H/V}$  along with the angular dimensions of celestial objects, you can determine:
  - Whether the object is too big for your telescope/camera setup.
  - The number pixels across the object (e.g., a planet, cluster, nebula, galaxy, etc).

# EXAMPLE CALCULATION: CAMERA SENSOR FOV

- Telescope: Meade AR-6 Achromatic Refractor, f/8, 152-mm aperture
  - Telescope focal length =  $(8)(152 \text{ mm}) = 1216 \text{ mm}$
- Camera: Celestron Skyris 445C (Planetary Imager)
  - Total resolution: 1280 by 960 pixels
  - Pixel size: 3.75 by 3.75  $\mu\text{m}$
- Since the horizontal and vertical pixels dimensions are the same,  $IFOV_H = IFOV_V$

$$IFOV[\text{arcsec}] = 206.2648 \frac{H_{pix}[\mu\text{m}]}{f_{primary}[\text{mm}]} = 206.2648 \frac{3.75[\mu\text{m}]}{1216[\text{mm}]} = \mathbf{0.636[\text{arcsec}]}$$

- The camera FOV is therefore:

$$FOV_H = N_{pix,H} \times IFOV_H = 1280 \times 0.636 = \mathbf{814[\text{arcsec}]}$$

$$FOV_V = N_{pix,V} \times IFOV_V = 960 \times 0.636 = \mathbf{610[\text{arcsec}]}$$

- At opposition, Jupiter's angular size is 50.59 [arcsec]; therefore, this telescope/camera setup will image the entire planet using 80 pixels across its diameter.



# SUMMARY

- A significant amount of understanding about telescopes, eyepieces, binoculars, and cameras can be gained by using these simple concepts and equations.
- Discussion highlights that “optimal” telescope performance is a series of trade-offs based on what the amateur astronomer wants to accomplish.
- These simple mathematical tools are meant to empower amateur astronomers as they explore this wonderful hobby.
  - Provides operational understanding for how basic astronomical equipment works including the ability to troubleshoot problems.
  - Helps amateur astronomers make informed purchasing decisions about equipment.
  - Enables them to mentor and help new/budding/young amateurs just starting out.
  - Serves as a stepping stone for more complex aspects to astronomy, optics, and physics...

*...How far down the rabbit hole you go is up to you!*



QUESTIONS?